# DIGITAL TRANSFORMATION IN AUTOMOTIVE INDUSTRY – CONSEQUENCES FOR BODY IN WHITE PRODUCTION

Prof. Dr.-Ing. Thomas Bauernhansl May, 2019



## **Development Stages of the Digital Transformation From digital image to Cyber-physical Systems**



source: Fraunhofer IPA

## **CPS** architecture prevails (1/2) Everything becomes a smart phone, the vehicles ...



source: motor-talk.de

#### Vertical Integration core elements of the fourth industrial Revolution

<b>Infrastructure</b> (p	hysical, digital)
Cyber-physical System	
Product Life Cycle (valuable = personalized + sustainable)	
Interaction	
Physical Systems (act, sense, communication)	Human Beings (decide, create, communicate)
Reflec	tion
Digital Shadow (real-tim	e model of everything)
Transa	ction
Software Service (machine skills, Ap	ops for humans, platform services)
Interope	eration
Cloud-based Platforms (pri	ivate, community, public)
Prescri	ption
Analytics (Big Data/	machine learning)
Commun	ication
Internet of Everything (hum	an beings, services, things)

# CPS architecture prevails (2/2)

... and the means of production



source: Fraunhofer IPA

## **Cyber-physical Production Systems (CPPS)** The tool for the digital Shadow of Production



### Networked Mobile Navigation in Industrie 4.0 Context Cloud navigation



# Cloud navigation for mobile robots in intralogistics applications

source: youtube.com/watch?v=r7KjHMeic2I

# **Shift to Cloudbased Service Platforms**



- Inflexible systems that are linked through interfaces
- Introduction and modifications are time-consuming
- Organization-specific or factory-specific designs, that complicate collaborations
- ➔ Pipeline Business Models (B2B/B2C)

source: Fraunhofer IPA



- Illustration of the requirements of applications
- Fast and easy adjustment to change
- Collective access to relevant data
- Platform Business Models (B2U)

# Edge & Fog Computing

Deployment of software services close to data sources

- Instead of »data to the cloud«, »software service to the data«
- Data processing directly at the source
- Hard real time systems operate at the edge of the network
- Always online ist not neccessary
- Lower reqiriements concerning infrastructure (latency, bandwidth, safety,...)
- Focus: Life cycle management of software services in heterogenous infrastructure



source: Cisco, 2014

# Automation Architectures as core of Manufacturing IT-Solutions

#### **3** scenarios for future solutions

#### **Evolution**

- Structure: Static and local
- Real, non-virtual structures with platform connection
- PLC with IoT-Gateway (Cloudplug, smart connector) or direct OPC-UA Connection
- »Data to cloud«-approach no hard real time
- Transparency and Monitoring functions based on historical data

#### **Progression**

- Structure: partly dynamic, localy distributed and virtualised
- Virtualised Configuration on platform
- Software defined functionalities independ of PLC
- »Software service to data«approach (hard realtime)
- Advanced functions based on Information sharing

#### **Revolution**

- Structure: Dynamic and instantiated on platform
- Full virtualization of all non process relevant components
- Fully software-defined control
- »Platform as Operating System«approach (hard real time operating system)
- Intelligent servies based on real time communication



## **Development Stages of the Digital Transformation Next step Autonomization leads to Cognitive Production Systems**



source: Fraunhofer IPA

### Artificial Intelligence, Machine Learning, Deep Learning Venn Diagram



## Machine Learning (ML) Concept and purpose



A. Samuel, 1959: »Machine Learning is the field of study that gives computer the ability to learn without being explicitly programmed.«

#### → Learning from **examples** → **generalization**

#### When is machine learning appropriate?

- It is difficult/impossible to model cause-effect relationships or they are even unknown
- Optimization by means of physical models is too demanding

source: Fraunhofer IPA, Marco Huber

# **Accuracy Matters**

Data quality opens up opportunities for B2B business models



source: Fraunhofer IPA, Marco Huber

# Learning from Data Concept of learning and applying



# Main fields of ML-application

**Case Studies of Machine Learning for Smart Production Systemes** 



### **Classification: SHORE<sup>™</sup> Technology Overview Real-Time Facial Analysis**



IIS

# **Trends in Automotive Industry**

#### »Forecasts remain difficult, especially when it comes to the future«



# **ARENA2036-Infrastructure**

# Flexible environment for the hardware-based knowledge work of the future







- Construction time: 1 year
- Gross floor area: 10,000 m<sup>2</sup>
- Workplaces: 160
- Construction costs: approx. 30
   Mio. € (Uni- and EU-funds)

#### Features:

- State-of-the-art building technology
- Transformable environment and adaptable infrastructure
- Modern, attractive and exemplary working environment for factory 4.0



## **Network and Partners**

# Leading technology partners from science and industry work together in ARENA2036



## Example Kuka – flexible, versatile and highly automated body in white production Robots replace people



source: Kuka

# **On the Way to Fluid Production**

# Example SEW Eurodrive – merging of fluid logistics and partially automated U-Shape value-added cells



source: SEW Eurodrive

## All Objects in a Factory will be mobile as far as Possible Example: Audi R8 – freely navigating AGV (navigation as a service)



source: audi-mediaservices.com

## Fluid Production – Everything is Mobile and Scalable Example: Active floor of Benjamin Logistics (start up company)



source: Benjamin Logistics

# **Detection of Anomalies:** Machine benchmark Direct comparison of time per task and per machine



Further information: https://www.ipa.fraunhofer.de/de/referenzprojekte/Fertigungssystemplanung-SCHOTT.html

# **Detection of Anomalies:** Machine benchmark Direct comparison of time per task and per machine



# ML supported robotic Bin Picking Example: Deep rasping

- Singularization of chaotically stored objects
- Object detection using 3D point cloud of the bin
- Reliable industrial solution, 20+ installations in production
- Deep Grasping: use of deep learning for bin picking → faster computation, easier maintenance





source: Fraunhofer IPA, Werner Kraus; Video: https://www.youtube.com/watch?v=xhTkgajg8wQ

### Deep Grasping You only look once (YOLO)





- You only look once (YOLO): Real-Time Object Detection
- Fine-tuning of the network is needed!

Video source: https://www.youtube.com/watch?v=xhTkgajg8wQ; https://www.youtube.com/watch?v=VOC3huqHrss

### **Deep Grasping** Data generation – Virtual learning environment (V-REP)



source: Fraunhofer IPA, Werner Kraus

### Deep Grasping 3D Object Pose Estimation

- 3D Object Pose Estimation of work pieces with neural networks based on YOLO-Approach
- Input: Depth image
- Output: 3D-Pose
- Results: (grey: real pose; green: predicted pose)
- Advantages:
  - Objects can be detected using neural networks
  - Fast computation: Pose estimation with neural networks takes only around 10 ms/ point cloud compared to 1 s with traditional computer vision algorithms





source: Fraunhofer IPA, Werner Kraus

## **»Bin Picking« as Use Case for Industrie 4.0 Cloud Picking**

# Hand-Eye-Coordination with Robots (Google)

- 14 robots learned simultaneously within ~800.000 pick attempts to grasp varied objects from a bin; a monocular camera is used
- several robots exchange their experiences
- also unknown objects are being picked, deviations of camera position are being compensated due to the robustness of the used algorithms





#### Business potential of Integrated Industry (Industrie 4.0) Specialists expect an increase in overall performance between 30 to 50 % in value creation

#### Estimation of potential benefits

Costs	Effects	Potential
Stock costs	<ul> <li>Reduction of safety stocks</li> <li>Avoiding Bullwhip and Burbidge effects</li> </ul>	-30 to -40 %
Nanufacturing costs	<ul> <li>Improving of OEE</li> <li>Process control loops</li> <li>Improvement of vertical and horizontal staff flexibility</li> <li>Use of Smart Wearables</li> </ul>	-10 to -30 %
ogistic costs.	<ul> <li>Higher level of automation (milk run, picking etc.)</li> <li>Smart Wearables</li> </ul>	-10 to -30 %
complexity costs	<ul> <li>Wider span of supervision</li> <li>Reduced trouble shooting</li> <li>Prosumer model</li> <li>Everything as a Service (XaaS)</li> </ul>	-60 to -70 %
Quality costs	Near-realtime quality control loops	-10 to -20 %
Maintenance costs	<ul> <li>Optimization of stock levels</li> <li>State-oriented maintenance (process data, measurement data)</li> <li>Dynamic priorization</li> </ul>	-20 to -30 %

source: IPA/Bauernhansl, Bosch

Pilot project at Bosch: Restructuring

The definition of insanity is doing the same thing over and over again and expecting different results.

Albert Einstein



# **Successful Introduction of Industrie 4.0**



- Challenges and Requirements for ICT
- Best Practices
- Outlook on the Future

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